

Year 4 maths

Key performance indicator Number and place value

Counts in multiples of six, seven, nine, 25 and 1,000

Counts backwards through zero to include negative numbers

Orders and compares numbers beyond 1,000

Rounds any number to the nearest 10, 100 or 1,000

Addition and subtraction

Solves addition and subtraction two-step problems in context, deciding which operations and methods to use and why

Multiplication and division

Recalls multiplication and division facts for multiplication tables up to 12 x 12

Fractions (including decimals)

Recognises and shows, using diagrams, families of common equivalent fractions

Counts up and down in hundredths; recognises that hundredths arise when dividing an object by 100 and dividing tenths by 10

Rounds decimals with one decimal place to the nearest whole number

Solves simple measure and money problems involving fractions and decimals to two decimal places

Measurement

Converts between different units of measure eg kilometre to metre; hour to minute

Performance standard

With reference to the KPIs

By the end of Y4, a child should be fluent with whole numbers and the four operations, including number facts and the concept of place value

A child will be developing efficient written and mental methods and performing calculations accurately with increasingly large whole numbers

A child can:

- solve a range of problems including those with simple fractions and decimal place value;
- draw shapes with accuracy using mathematical reasoning and analyse shapes and their properties, confidently describing the relationships between them;
- use measuring instruments accurately, making connections between measure and number;
- recall the multiplication tables up to and including the 12 multiplication table and show precision and fluency in the work; and
- read and spell mathematical vocabulary correctly and confidently using a growing word reading knowledge and a knowledge of spelling.



Geometry: properties of shape

Compares and classifies geometric shapes, including quadrilaterals and triangles, based on their properties and sizes

Identifies lines of symmetry in two dimensional shapes presented in different orientations

Geometry: position and direction

Plots specified points and draws sides to complete a given polygon

Statistics

Solves comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs